## St Peter and St Paul's - Core Knowledge Pathway

## Year One

| Key Recall Fact(s) | What does this look like in class? | How can I support with this at home? |
| :---: | :---: | :---: |
| Number: I know all of my number bonds within ten <br> Break down: <br> - Autumn 2: Number Bonds to 6 <br> - Spring 2: Doubles and Halves to 10 <br> - Summer 2: Number Bonds to 10 | - Lots of practice (little and often) in the whole class chanting and games time <br> - Use of number fans <br> - Hit the Button <br> - Concrete resources (cubes and counters/Numicon) for children who are struggling to recall <br> - Number families | - Lots of practice (little and often). Make use of 'free time' - e.g. car journeys <br> - Try playing 'Hit the Button at home <br> https://www.topmarks.co.uk/maths-games/hit-the-button <br> Vocabulary: <br> 'What is the sum of 3 and 5 ?' <br> 'What should I add to 7 to make 10?' <br> 'What is 6 minus 2 ?' <br> 'What is 5 less than 9?' <br> 'What is 10 subtract 7?' |
| Measure (time): I can tell the time (half past and o'clock) | - Lots of practice, revisiting even when looking at another topic <br> - Use of class clocks <br> - Noticing times of the day (e.g. lunchtime, home time) <br> - Class games (e.g. What's the time, Mr Wolf?) <br> https://www.topmarks.co.uk/time/teaching-clock <br> https://mathsframe.co.uk/en/resources/resource/116/telling-the-time | - Lots of practice, making use of 'free time' - e.g. car journeys <br> - Discuss time in more 'natural moments' - e.g. noticing that it is nearly $12: 00 /$ lunchtime/bedtime <br> - Use of digital clocks is valuable, but exposure to both analogue and digital is ideal <br> - Visual timer for activities - e.g. if there is a set time of 30 minutes for playing video games, show a countdown timer. This instils a clear understanding of the passage of time. <br> Vocabulary: <br> 'It's nearly 10:00.' <br> 'It's just past 10:00'. <br> 'We have half an hour until dinner - that's 30 minutes'. <br> 'Half past two...' <br> 'Three o'clock...' <br> https://mathsframe.co.uk/en/resources/resource/116/telling-the-time |

## Year Two

| Key Recall Fact(s) | What does this look like in class? | How can I support with this at home? |
| :---: | :---: | :---: |
| Number: I know my number bonds to 20 <br> Break Down: <br> - Autumn 2: Number bonds to 20 <br> - Spring 2: Halves and Doubles to 20 | - Lots of practice (little and often) in the whole class chanting and games time <br> - Use of number fans <br> - Hit the Button <br> - Concrete resources (cubes and counters/Numicon) for children who are struggling to recall <br> - Number families | - Lots of practice (little and often). Make use of 'free time' - e.g. car journeys <br> - Try playing 'Hit the Button at home <br> https://www.topmarks.co.uk/maths-games/hit-the-button <br> Vocabulary: <br> 'What is the sum of 13 and 5 ?' <br> 'What should I add to 17 to make 20?' <br> 'What is 16 minus 2?' <br> 'What is 15 less than 19?' <br> 'What is 20 subtract 7?' |
| Number: I can recall multiplication and division facts for the 2,5 and 10 times tables. | - Lots of practice (little and often) in whole class chanting and games time <br> - Class games - around the world/assassin <br> - Use of counting stick <br> - Filling in the blanks on number lines <br> - Hit the Button <br> - Times Table Rock Stars <br> - Concrete resources (cubes and counters/Numicon) for children who are struggling to recall | - Lots of practice (little and often). Make use of 'free time' - e.g. car journeys <br> - Try playing 'Hit the Button' at home <br> - Quick recall questions (see vocabulary) <br> Vocabulary: <br> 'What is six times ten?' <br> 'How many tens in sixty?' <br> 'What is 20 divided by 5?' <br> 'How many times does 2 go into 10 ?' <br> 'What is 3 groups of 2?' <br> 'What is 6 shared between 2?' |
| Measure (time): I can tell the time (nearest 5 minutes, including past/to the house and quarter past/to) <br> Break down: <br> - Autumn 2: I can tell the time half past/o'clock/quarter past/quarter to | - Lots of practice, revisiting even when looking at another topic <br> - Use of class clocks <br> - Noticing times of the day (e.g. lunchtime, home time) <br> - Class games (e.g. What's the time, Mr Wolf?) <br> - The 'Flower Method' <br> https://www.topmarks.co.uk/time/teaching-clock <br> https://mathsframe.co.uk/en/resources/resource/116/telling-the-time | - Lots of practice, making use of 'free time' - e.g. car journeys <br> - Discuss time in more 'natural moments' - e.g. noticing that it is nearly $12: 00 /$ lunchtime/bedtime <br> - Use of digital clocks is valuable, but exposure to both analogue and digital is ideal <br> - Visual timer for activities - e.g. if there is a set time of 30 minutes for playing video games, show a countdown timer. This instils a clear understanding of the passage of time. |

- Spring 2: I can tell the time in five-minute intervals (past and to the hour)
- Use a mixture of language - e.g. 15 minutes past/quarter past.


## Vocabulary:

'It's nearly 10:00.'
'It's just past 10:00'.
'We have half an hour until dinner - that's 30 minutes'.
Half past two...
'Three o'clock...'
https://mathsframe.co.uk/en/resources/resource/116/telling-the-time

## Year Three

Key Recall Fact(s)
Number: I know all my number bonds within 20

## Break Down:

- Autumn 2: All Number bonds within 20, including all halves and doubles

What does this look like in class?

- Lots of practice (little and often) in the whole class chanting and games time
- Use of number fans
- Hit the Button
- Concrete resources (cubes and counters/Numicon) for children who are struggling to recall
- Number families


## How can I support with this at home?

- Lots of practice (little and often). Make use of 'free time' - e.g. car journeys
- Try playing 'Hit the Button at home
https://www.topmarks.co.uk/maths-games/hit-the-button


## Vocabulary:

'What is the sum of 13 and 5?'
'What should I add to 17 to make 20?'
'What is 16 minus 2 ?'
'What is 15 less than 19?'
What is 20 subtract 7?'

- Lots of practice (little and often). Make use of 'free time' - e.g. car journeys
- Try playing 'Hit the Button' at home
- Quick recall questions (see vocabulary)


## Vocabulary:

'What is six times four?'
'How many tens in sixty?'
'What is 21 divided by 3?'
'How many times does 2 go into 8 ?'
'What is 3 groups of 4 ?'
'What is 16 shared between 8?'
Lots of discussion/quizzes (little and often)

- Have a calendar on display in the home
- Introduce dates into daily conversations - e.g. you're visiting your friend on $29^{\text {th }}$ January - that's in three days.


## Vocabulary

See break down

| - How many days in a year/leap year? <br> - How many days in each month? <br> - What day is one day before $1^{\text {st }}$ February? (example) |  |  |
| :---: | :---: | :---: |
| Measure (time): I can tell the time (nearest 1 minute) | - Lots of practice, revisiting even when looking at another topic <br> - Use of class clocks <br> - Noticing times of the day (e.g. lunchtime, home time) <br> - Class games (e.g. What's the time, Mr Wolf?) <br> - The 'Flower Method' <br> https://www.topmarks.co.uk/time/teaching-clock <br> https://mathsframe.co.uk/en/resources/resource/116/telling-the-time | - Lots of practice, making use of 'free time' - e.g. car journeys <br> - Discuss time in more 'natural moments' - e.g. noticing that it is nearly $12: 00 /$ lunchtime/bedtime <br> - Use of digital clocks is valuable, but exposure to both analogue and digital is ideal <br> - Visual timer for activities - e.g. if there is a set time of 30 minutes for playing video games, show a countdown timer. This instils a clear understanding of the passage of time. <br> - Use a mixture of language - e.g. 15 minutes past/quarter past. <br> Vocabulary: <br> 'Look at the clock - how many minutes past/to...' <br> 'We have half an hour until dinner - that's 30 minutes'. <br> https://mathsframe.co.uk/en/resources/resource/116/telling-the-time |

## Year Four

Key Recall Fact(s)
Number: I know all my number bonds to 100

## Break Down:

- Recall most number bonds to 100
- Develop strategies for working out missing value problems mentally (e.g. $34+?=100$ )

Lots of practice (little and often) in the whole class chanting and games time

- Use of number fans
- Hit the Button
- Concrete resources (cubes and counters/Numicon) for children who are struggling to recall
- Number families


## How can I support with this at home?

- Lots of practice (little and often). Make use of 'free time' - e.g. car journeys
- Try playing 'Hit the Button at home
https://www.topmarks.co.uk/maths-games/hit-the-button


## Vocabulary

'What is the sum of 13 and 51?'
'What should I add to 37 to make 100?'
'What is 16 minus 12 ?'
'What is 55 less than 79?'
'What is 90 subtract 17?'

- Lots of practice (little and often). Make use of 'free time' - e.g. car journeys
- Try playing 'Hit the Button' at home
- Quick recall questions (see vocabulary)


## Vocabulary

'What is six times four?'
'How many tens in sixty?'
'What is 21 divided by 3?'
'How many times does 2 go into 8 ?'
'What is 3 groups of 4?'
'What is 16 shared between 8?'
Play matching card pair game (fractions and decimals written on a set of cards - turn the card over in two to see if you can match a fraction and a decimal)

## Vocabulary

'How many tenths is 0.4 ?'
'How many hundredths is 0.32 ?'
'What is $25 \%$ as a fraction?
'What is $1 / 2$ as a decimal?'

| Number: I can multiply and divide <br> whole numbers and decimals by <br> $10 / 100$ | $-\quad$ Use of concrete/pictorial methods - place value charts | Visual representations <br>  <br>  |  |
| :--- | :--- | :--- | :--- |
|  |  | https://www.topmarks.co.uk/Flash.aspx?f=MovingDigitCards |  |$\quad$| https://www.topmarks.co.uk/Flash.aspx?f=MovingDigitCards |
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|  |

## Year Five

Key Recall Fact(s)
Number: I know decimal number bonds to 1 and 10

Examples include:
$0.6+0.4=1$
$0.31+0.69=$
$3.54+$ $\qquad$ $=10$
Number: I can recall multiplication and division facts to $12 \times 12$, and also for the 20, 24, 25, 50 and 60 times tables.

## Break Down:

Children should consolidate their knowledge of times table and division facts to $12 \times 12$.
Understanding of 20, 25 and 50 times tables will help with learning of fractions, decimals and percentages. 24 and 60 times tables will help when converting minutes/hours/days/weeks.

Measure (units): I can recall
metric conversions

## Break down:

1 kilogram = 1000 grams 1 kilometre $=1000$ metres 1 metre = 100 centimetres 1 metre $=1000$ millimetres 1 centimetre $=10$ millimetres 1 litre = 1000 millilitres

What does this look like in class?

- Lots of practice (little and often) in the whole class chanting and games time
- Concrete resources for those struggling to recall
- Quick Quizzes


## How can I support with this at home?

- Lots of practice (little and often). Make use of 'free time' - e.g. car journeys


## Vocabulary:

'What do I add to 0.4 to make 1 ?'
What is 1 subtract 0.5 ?'

- Lots of practice (little and often). Make use of 'free time' - e.g. car journeys
- Try playing 'Hit the Button' at home
- Quick recall questions (see vocabulary)
- Use of counting stick
- Filling in the blanks on number lines
- Hit the Button


## Vocabulary

'What is six times four?'
'How many tens in sixty?'
'What is 21 divided by 3 ?'
'How many times does 2 go into 8 ?'
'What is 3 groups of 4 ?
'What is 16 shared between 8 ?'

- Visual depictions

Encourage children to incorporate measure into their daily lives - e.g. helping with cooking, household DIY

- Use these moments to encourage discussion around conversions - e.g. this needs to be 13.5 cm - what is that in mm ?


## Number: I can identify all prime

 numbers up to 20- Quick recall sessions during class chanting and games
- Number trees
- Factor and multiple games
- Make use of 'free time' to discuss - e.g. car journeys
- Try using some of the class games at home:
https://www.transum.org/Maths/Activity/Prime/

|  | https://www.transum.org/Maths/Activity/Prime/ | Vocabulary: <br> Prime (only 1 and itself as a factor) Composite (more than 2 factors) |
| :---: | :---: | :---: |
| Number: I can use factor pairs to systematically find ALL factors of a number | - Quick recall sessions during class chanting and games <br> - Number trees <br> - Factor and multiple games <br> https://www.transum.org/Maths/Activity/Prime/ | - Make use of 'free time' to discuss - e.g. car journeys <br> - Try using some of the class games at home: https://www.transum.org/Maths/Activity/Prime/ <br> Vocabulary: <br> 'What are the factors of 16 ?' <br> 'What are the first two multiples of 7 ?' <br> 'Can you find all the factor pairs of 32?' <br> 'Is 17 a prime number? How do you know?' |
| Number: I can recall all square numbers up to $12^{2}$ and their roots | - Quick recall sessions during class chanting and games <br> - Use of arrays <br> - Reasoning using area of squares | - Make use of 'free time' to discuss - e.g. car journeys <br> Vocabulary: <br> 'What is 8 squared?' <br> 'What is the square root of 9 ?' |
| Number (fractions) I can recall decimal and percentage equivalents for common fractions <br> Break down: $\begin{array}{lll} \frac{1}{2}=0.5 & \frac{1}{10}=0.1 & \frac{1}{100}=0.01 \\ \frac{1}{4}=0.25 & \frac{2}{10}=0.2 & \frac{7}{100}=0.07 \\ \frac{3}{4}=0.75 & \frac{5}{10}=0.5 & \frac{21}{100}=0.21 \\ & \frac{6}{10}=0.6 & \frac{75}{100}=0.75 \\ & \frac{9}{10}=0.9 & \frac{99}{100}=0.99 \end{array}$ | - Visual depictions on interactive whiteboard <br> - Quick recall fraction facts (equivalency) <br> - Matching Card Games <br> https://mathsframe.co.uk/en/resources/resource/120/match fractions decimals and percentages\#.UCdcd2MsCEY | - Play matching card pair game (fractions and decimals written on a set of cards - turn the card over in two to see if you can match a fraction and a decimal) <br> Vocabulary: <br> 'How many tenths is 0.4 ?' <br> 'How many hundredths is 0.32 ?' <br> 'What is $25 \%$ as a fraction? <br> 'What is $1 / 2$ as a decimal?' <br> https://mathsframe.co.uk/en/resources/resource/120/match fractions decimals and percentages |

## Year Six

## Key Recall Fact(s) What does this look like in class?

Number: Consolidation - I can recall multiplication and division facts to $12 \times 12$, and also for the $20,24,25,50$ and 60 times tables.

## Break Down:

Children should consolidate their knowledge of times table and division facts to $12 \times 12$. Understanding of 20,25 and 50 times tables will help with learning of fractions, decimals and percentages. 24 and 60 times tables will help when converting minutes/hours/days/weeks.

Number: I can identify all prime numbers up to 50
Number: I can use factor pairs to
systematically find ALL common
factors of a pair of numbers

- Lots of practice (little and often) in whole class chanting and games time
- Class games - around the world/assassin
- Use of counting stick
- Filling in the blanks on number lines
- Hit the Button
- Times Table Rock Stars
- Concrete resources for those struggling with recall
- Number trees
- Factor and multiple games
https://www.transum.org/Maths/Activity/Prime/
- Quick recall sessions during class chanting and games
- Number trees
- Factor and multiple games


## How can I support with this at home?

- Lots of practice (little and often). Make use of 'free time' - e.g. car journeys
- Try playing 'Hit the Button' at home
- Quick recall questions (see vocabulary)


## Vocabulary:

'What is six times four?'
'How many tens in sixty?'
'What is 21 divided by 3 ?'
'How many times does 2 go into 8?'
'What is 3 groups of 4?'
'What is 16 shared between 8 ?'

- Make use of 'free time' to discuss - e.g. car journeys
https://www.transum.org/Maths/Activity/Prime/
- Try using some of the class games at home:
https://www.transum.org/Maths/Activity/Prime/


## Vocabulary:

Prime (only 1 and itself as a factor)
Composite (more than 2 factors)

- Make use of 'free time' to discuss - e.g. car journeys
- Try using some of the class games at home:
https://www.transum.org/Maths/Activity/Prime/


## Vocabulary:

'What are the factors of 16 ?
'What are the first two multiples of 7 ?'
'Can you find all the factor pairs of 32?'
'Is 17 a prime number? How do you know?'

